ADVANCE CALL FOR PARTICIPATION

HCI International 2024

26th International Conference on Human-Computer Interaction

29 June - 4 July 2024

Washington Hilton Hotel, Washington DC, USA

http://2024.hci.international/

HCI International 2024 (HCI2024), jointly with its Thematic Areas and Affiliated Conferences, held under one management and one registration, invites you to participate and contribute (through papers, posters, student designs, workshops or tutorials) to this major international forum for the dissemination and exchange of up-to-date scientific information on theoretical and applied areas of HCI. Past HCI Conferences were attended by about 2,000 participants from more than 80 countries.

Thematic Areas

HCI: Human-Computer Interaction
Chair: Masaaki Kurosu and Ayako Hashizume (Japan)

HIMI: Human Interface and the Management of Information
Chairs: Hirohiko Morii and Yumi Asahi (Japan)

Affiliated Conferences

EPE: 21st International Conference on Engineering Psychology and Cognitive Ergonomics
Chairs: Don Harris and Wen-Chin Li (United Kingdom)

AC: 18th International Conference on Augmented Cognition
Chairs: Dylan D. Schmorrow and Cali M. Fidopiastis (USA)

UAHCI: 18th International Conference on Universal Access in Human-Computer Interaction
Chairs: Margherita Antona and Constantine Stephanidis (Greece)

CCD: 16th International Conference on Cross-Cultural Design
Chair: P.L. Patrick Rau (P.R. China)

SCSM: 16th International Conference on Social Computing and Social Media
Chairs: Adela Coman (Romania) and Simona Vasileache (Japan)

VAMR: 16th International Conference on Virtual, Augmented and Mixed Reality
Chairs: Jessie Y.C. Chen and Gino Fragomeni (USA)

DHM: 15th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management
Chair: Vincent G. Duffy (USA)

DUXU: 13th International Conference on Design, User Experience and Usability
Chairs: Aaron Marcus, Elizabeth Rosenzweig (USA) and Marcelo M. Soares (P.R. China)

Awards will be presented to the authors of the best Paper of each of the Thematic Areas / Affiliated Conferences and the best poster of HCI2024.

The Student Design Competition gives to College and University students of all grades an opportunity to present their design idea, by submitting an abstract and a video clip (up to 5-minutes). Three awards will be presented, the GOLD ($1000), the SILVER ($500) and the BRONZE ($250).

The World Usability Initiative (WUI) Design Challenge for 2023 under the theme ‘Collaboration and Cooperation’ is open for submissions. Three awards sponsored by HCI2024 will be conferred during the opening plenary session: GOLD ($1250), SILVER ($1000) and BRONZE ($750).

Exhibiting at the Conference is an ideal opportunity to display your products and services to an international audience of academics, researchers, professionals and users in the field of HCI.

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<thead>
<tr>
<th>Type</th>
<th>Abstract Length</th>
<th>Proposal Deadline</th>
<th>Review Notification</th>
<th>Camera-ready</th>
<th>Registration</th>
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<tbody>
<tr>
<td>Regular Papers</td>
<td>800 words</td>
<td>13 October 2023</td>
<td>24 November 2023</td>
<td>2 February 2024 - Full paper</td>
<td>16 February 2024</td>
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<tr>
<td>Posters</td>
<td>300 words</td>
<td>19 January 2024</td>
<td>9 February 2024</td>
<td>8 March 2024 - Short paper</td>
<td>8 March 2024</td>
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<td>Student Designs</td>
<td>300 words &amp; video clip</td>
<td>15 March 2024</td>
<td>12 April 2024</td>
<td>N/A</td>
<td>26 April 2024</td>
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<tr>
<td>Tutorials</td>
<td>300 words</td>
<td>13 October 2023</td>
<td>24 November 2023</td>
<td>10 May 2024</td>
<td>N/A</td>
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<td>Invited Papers</td>
<td>The process is open under the guidance of parallel session organizers. It is required that the paper title and authors are recorded in the CMS by 31 December 2023.</td>
<td>2 February 2024 - Full paper</td>
<td>16 February 2024</td>
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1 Submissions will be peer-reviewed by at least two independent referees from the HCI2024 International Program Boards

2 A distinguished international committee will be the jury

3 Deliver a half-day tutorial at introductory, intermediate, or advanced level regarding one of the Conference topics

C&C: 12th International Conference on Culture and Computing
Chair: Matthias Rautenberg (Netherlands)

DAP: 12th International Conference on Distributed, Ambient and Pervasive Interactions
Chairs: Norbert Streitz (Germany) and Shin’ichi Konomi (Japan)

HCICBD: 11th International Conference on HCI in Business, Government and Organizations
Chairs: Fiona Fuji-Hoon Nah and Keng Siau (Hong Kong)

LCT: 11th International Conference on Learning and Collaboration Technologies
Chairs: Panayiotis Zaphiris and Andri Ioannou (Cyprus)

ITAP: 10th International Conference on Human Aspects of IT for the Aged Population
Chairs: Qin Gao and Jia Zhou (P.R. China)

AIS: 6th International Conference on Adaptive Instructional Systems
Chairs: Robert Sottile (USA) and Jessica Schwarz (Germany)

HCI-CPT: 6th International Conference on HCI for Cybersecurity, Privacy and Trust
Chair: Abbas Moallem (USA)

HC-Games: 6th International Conference on HCI in Games
Chair: Xiaowen Fang (USA)

MobiTAS: 6th International Conference on HCI in Mobility, Transport and Automotive Systems
Chair: Heidi Krömker (Germany)

AI-HCI: 5th International Conference on Artificial Intelligence in HCI
Chairs: Helmut Degen (USA) and Stavroula Ntoa (Greece)

MOBILE: 5th International Conference on Human-Centered Design, Operation and Evaluation of Mobile Technologies
Chairs: June Wei (USA) and George Margitis (Greece)

Workshops are intended to foster discussion and exchange of ideas on hot topics in the broader field of HCI. Proposals for creative formats are encouraged, where the benefits for workshop participants would need to be indicated.

The Conference Proceedings will be published by Springer in a multi-volume set. Papers will appear in the LNCS and LNAI series, while poster extended abstracts will be published in the CCIS series. All volumes will be available online through the SpringerLink Digital Library, readily accessible by subscribing libraries, and indexed by a number of services, including: CPC, part of Clarivate Analytics’ Web of Science; Scopus; EI Engineering Index; ACM Digital Library; Google Scholar; DBLP, etc.